

Order of Contritioners

The Order of Contritioners (Hero)

Background:

Ahk on his travels and sees a young girl just outside a village with some people waiting to talk with her. The young girl sits on a blanket listening to the contrition's that sit with her. Ahk awaits his turn and sits with the young blind girl. He asks what she is doing. She says, "I listen". "To what?" Ahk asks. The young girl says, "To what ever is bothering them". Ahk Asks "To what end? It helps them feel better, and many have found talking with someone who cannot see them makes it easier. He sees she has a gift to judge fairly, those whom she talks. Ahk asks if she would like to teacher others her gift. She says I only need to meet and talk with them to know if they have the gift Lord Ahk!" He says you bring true contrition to those whom you judge. I would ask that you then find those that have the gift. The girl agrees. She holds out her hand and Ahk takes it. She says my name is Justice.

When Justice took up the yoke of finding those with the gift, it was wonderful for her. She traveled to many places and met many people. She began to bring contrition to all those she met and search for those who have her gift. As Justice found those that had the gift, she realized they were all women. Furthermore, none of these women are blind. She began to feel that she might have a gift but why has she this cures to be blind as well? She went to a great wizard and asked him to allow her to see, when she did, she found beauty all around her. She was so busy enjoying the beauty, she lost her way. She later fell in love and went to live with her husband. The other Contritioners then decided that their order should be celibate while serving. They further decided that they needed a new Matron of their order and elected Kaylaw to that post.

Rumors later noted that Justice and her husband Lawson were traveling the world and helping bring law and justice to everyplace they went.

The Palace of Ardyndrill was completed in 42,677.

Khalyn leads the Contritioners, from the palace of Ardyndrill. The palace is located in Yaron on Regnum Eon, just outside the city of Chalice.

Characteristics:

This order spends its time visiting villages as it can and resolving conflict. They learn the truth and tell those involved what to do to resolve the situation. It is a responsibility they take very seriously. In the past they were not as careful and they caused a whole community to turn on itself when too much truth was revealed. They now only say what is needed to resolve the situation. They may counsel privately with an individual if they need to. The order is respected by good people and feared by those followers of darker paths.

Membership Requirements

This order is all women. If they are identified as having the gift the early all the better. They are then sent off to the Palace of Ardyndrill to discipline their skills and learn the arts of a true Contritioner. It would be very unusual for anyone to deny their child to take on such a prestigious role as Contritioner.

Contritioners can be of any religion or race but they do pay tribute to Ahk for their gifts.

Personality Profile: Self (Play Now, Pay Later/Self Discipline) needs to be a 7+.

Personality Profile: Loyalty Employer 7+.

It takes about 1 month of training to move 2 personality profile items 1 point.

Poses the gift: You are born with the gift but on occasion a divine intervention can grant the gift of the Contritioner.

AB 5+

Amby-Dexterity, Two Weapon Fighting, Two Weapon Defense, Weapon Focus either Quarter Staff or their special made long daggers. Trained in Long Bow.

Personality Profile: Self (Play Now, Pay Later/Self Discipline) needs to be an 8+.

Personality Profile: Loyalty Employer 8+.

Daughter of Truth

A Daughter of truth is young and usually starts with no previous training. When you complete this training you become a sister.

You train long enough to gain the abilities listed below. You gain 1 CP per month while you work and train at the Palace of Ardyndrill.

Benefit of being a Sister

When your training is complete you go through the **Ritual of Contrition** and you are given 2 weapons, called Contritioner's knives.

Ritual of Contrition			
Organizations			
Requirement			
Activation Time:	None	Cost	None
Duration	Always On		
<p>Effect: You gain a +10 to sense the truth when it is spoken. The Range is 30'.</p> <p>Also this ritual gives you the ability to a # of times per encounter = to your command modifier to enslave someone to you. You enslave a target by looking into their eyes while putting your hand over their chest over their heart armor and clothing don't matter. Both you and your target's eyes turn white and you both become staggered and are vulnerable for 1 round. When your target recovers they are your devout thrall they will instantly do everything you say and do everything in their power to protect your life. They will never lie to you, even a white lie. This lasts as long as you both live. <u>This ability is used a last resort, since it removes the target's free will and can never be undone except by death or divine intervention.</u></p> <p>Any attempt to achieve ecstasy during an in intimate encounter kills your partner as every truth is released from them, all at once.</p>			

Contritioner's Knives: These Knives are made of a good quality (SC 35) and usually enchanted. They are about 2" longer than daggers and have a little bit more curve to them. They weigh the same as a dagger and do 1d4+1 damage. This is a martial weapon for all others. For the Contritioners it is a simple weapon. *(These knives would be a great matched pair of Legacy items).*

Mother Contritioner

The most senior Sister becomes the Mother Contritioner, upon the mother Contritioner's death. The mother Contritioner usually resides at the Palace of Ardyndrill except for very special occasions. She always travels with 6 sisters. She leads the order and monitors that none of the sisters diverge from the path and use their powers in their own pursuits.